2.3.3 Any other relevant information

USE OF SMART BOARD IN CLINICAL PHYSIOLOGY LAB





USE OF LCD PROJECTOR IN TEACHING LEARNING





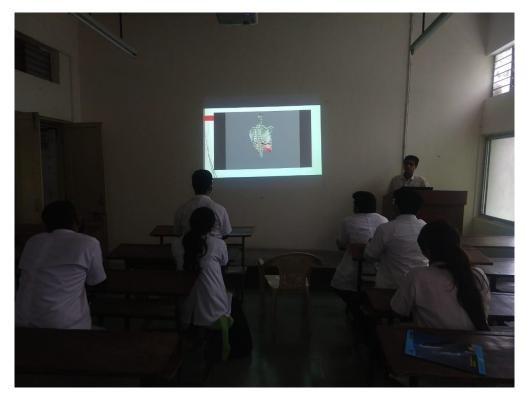


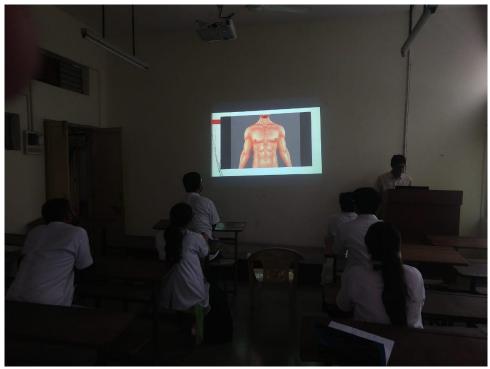






USE OF ANIMATIONS







ONLINE GROUP DISCUSSION







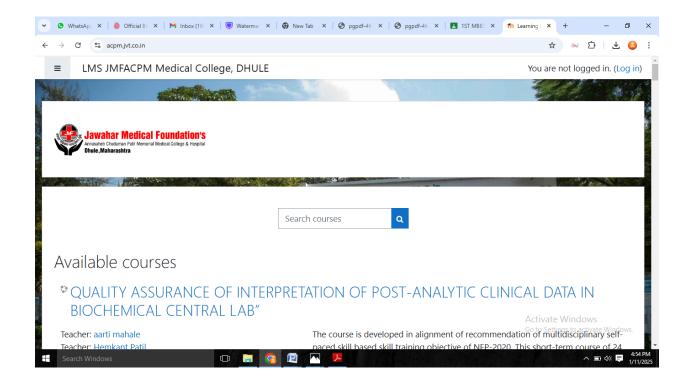


USE OF GOOGLE CLASSROOM





USE OF LMS





USE OF ANIMATION SOFTWARE IN EXPERIMENTAL PHYSIOLOGY AND PHARMACOLOGY

